

RattlerRace Help Index

The Index lists all RattlerRace Help topics.

To learn how to use Help, choose Using Help from the Help menu, or press F1.

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Overview

RattlerRace is a game of speed and agility. You are a hungry snake, and you are trying to eat all the apples in your room before going out. Problem is, you grow with every bite, and you have to make sure you don't eat yourself. Sometimes you compete with computer snakes, too, and sometimes you have to beware of bouncing balls that can knock you out.

Related Topics

- ◆ [Playing the Game](#)
- ◆ [Rules of the Game](#)
- ◆ [Scoring](#)

Playing the Game

The object of RattlerRace is to eat all the apples in your room and then leave through the exit that opens up in the top wall.

To Choose a Skill Level:

- From the Options menu, choose Beginner, Intermediate, Advanced, or Expert.

To Start a New Game:

- From the Game menu, choose New Game. Or press F2.

To Move the Snake:

- Use the arrow keys or the numeric keypad to move the snake's head. Or, click with the left and right mouse buttons.

To Eat an Apple:

- Run over the apple with the snake's head.

Related Topics

- ◆ [Rules of the Game](#)
- ◆ [Overview](#)
- ◆ [Keyboard](#)

Rules of the Game

RattlerRace Rules:

To win RattlerRace, you must eat all the apples and leave through the exit that opens at the top of the room.

- Each apple you eat makes you grow longer.
- If you hit a wall, you die.
- If you hit yourself, you die.
- If you are hit in the head by a bouncing ball, you die.
- If you take too long to eat the apples, more of them appear.
- The more apples you eat, and the faster you eat them, the higher your score.

Related Topics

- ◆ [Playing the Game](#)
- ◆ [Strategy and Hints](#)
- ◆ [Scoring](#)

Scoring

Your score in RattlerRace depends on several factors: the speed at which you are playing the game, the number of computer snakes on the board, the number of bouncing balls, your level, and whether the timer has run out.

Before the timer has run out, you score:

- 1 point for eating a red apple, plus a bonus depending on your skill level.
- 5 points for eating a gold apple, plus a bonus for your skill level and a 2-point bonus for each of computer snake on the board.
- Points equal to your level number when you exit the room, plus 5 extra points, plus a 2-point bonus for each computer snake on the board and 1 point for each bouncing ball on the board.
- Points equal to your level if the computer snake dies.

After the timer runs out, you score:

- 1 point for eating a red apple.
- 2 points for eating a gold apple.
- Points equal to your level number when you exit the room, plus 2 points for each computer snake in the room and 1 point for each bouncing ball in the room.

When the computer snake eats an object, you lose:

- ◆ 2 points for every red apple.
- ◆ 5 points for every gold apple.

Strategy and Hints

This section contains helpful hints for playing RattlerRace successfully.

- ◆ Most people find that it's easier to control the snake with the keyboard than with the mouse.
- ◆ Try to eat the apples in order, from bottom to top. That way, you'll be at the top of the room and ready for a fast getaway when the hole opens up.
- ◆ Don't panic when you die the first several times. Remember, this game takes "moments to learn, but a lifetime to master."

Related Topics

- ◆ [Playing the Game](#)
- ◆ [Rules of the Game](#)

How to Play

This section contains information about how to play RattlerRace.

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Commands

This section contains information about commands in RattlerRace.

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Game Menu Commands

This section contains information about Game menu commands in RattlerRace.

New

Starts a new game of RattlerRace.

Pause

Pauses the game. Press F3 or choose the command again to resume playing.

High Scores

Displays the RattlerRace High Scores table.

Exit

Exits RattlerRace.

You can exit at any time, even in the middle of a game.

Options Menu Commands

This section contains information about the Options menu commands in RattlerRace.

Beginner, Intermediate, Advanced, Expert

Lets you choose your skill level.

Balls

Lets you choose from 0 to 3 bouncing balls in the room.

Computer Snake

Lets you choose from 0 to 3 computer snakes in the room.

Relative Movement

When checked, makes the left and right arrow keys behave like the left and right mouse buttons. Otherwise, the arrow keys control the snake directly.

Starting Room

Lets you choose from 30 rooms to play in. Higher numbered rooms are more difficult but worth more points.

Keyboard Commands

This section contains information about the keyboard commands in RattlerRace.

Arrow keys

Control the snake's head either directly or with relative movement.

ESC

Minimizes the game window.

F2

Starts a new game.

F3

Pauses the game. Or, when the game is paused, resumes the game.

ALT + F4

Exits the game.